

# SCALABLE AUDIO STARTS HERE:

# **Dante Solutions for Your Computer**

Whether you're scaling up, modernizing your setup, or handling complex productions, Dante gives you the tools to design the audio workflow you need. Learn more about Dante Virtual Soundcard at getdante.com/dvs

#### **Built to Belong on the Network**

Dante Virtual Soundcard makes your computer part of a smart, responsive audio network — not just connected, but fully integrated.

## **OUTGROWING USB?**

#### Here's When Dante Virtual Soundcard Makes Sense



#### **Break Free from Channel Limits**

Dante Virtual Soundcard Pro supports up to 128 channels at 96kHz — far beyond what USB interfaces can handle — giving you the capacity needed for modern multichannel recording, live production, or immersive formats.



## **Skip the Extra Gear**Run Dante I/O directly from your computer — no bulky USB interfaces, breakout boxes, or

tangled cables. Perfect for mobile setups, tight spaces, or fast deployments.



#### Cut Cost Without Cutting Capability

Get professional-grade multichannel I/O at a fraction of the cost of equivalent USB or hardware interfaces — especially valuable when scaling up to larger systems.



#### No More Manual Patching

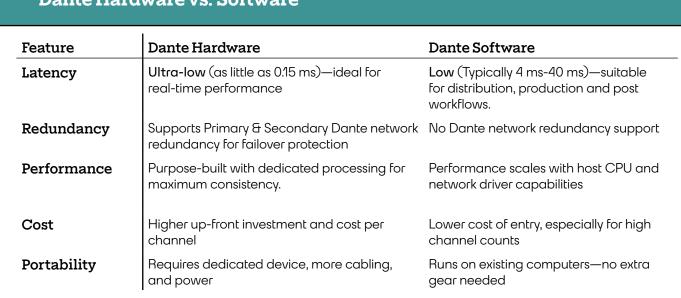
Route audio anywhere on the network using Dante Controller or API — no need for physical re-routing, manual repatching, or limited point-to-point connections.



#### Go Beyond the USB Cable

With DVS, your audio isn't tethered to a single device — send and receive audio across rooms, studios, or even buildings, all through your network.

# THE RIGHT FIT FOR YOUR AUDIO NETWORK: Dante Hardware vs. Software



## The Interface Is Up to You

From PCIe and USB hardware interfaces to software solutions, Dante gives you the tools to integrate audio your way — supporting a wide range of systems and use cases.









## WHICH SHOULD YOU CHOOSE?

A Quick Guide Based on Common Use Cases



In-Ear Monitoring



Hardware: ultra-low latency is essential Tracking



Hardware or Software: depends on project requirements Immersive/ Atmos Mixing



Hardware or Software: high channel counts are required Mission-Critical Systems



Hardware: prioritize redundancy and stability Budget-Conscious Environments



**Software:** lower cost, minimal gear Virtualized Broadcast Workflows



Software: runs on virtual machines or in the

cloud\*

Modern Audio Workflows Require Software

\*Cloud functionality with DVS requires Dante Connect

→ getdante.com/dvs

When your mix rig needs to travel light, your DAW runs in a Virtual Machine, or your broadcast control room lives in the cloud — Dante Virtual Soundcard is the software bridge that keeps your production moving.